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## Degrees

Cand. Scient. Aarhus University, 1983. Systembeskrivelse med Petri Net (Title in English: Systems Descriptions with Petri Net) together with N.D. Hansen

Ph.D. Aarhus University, 1988. Language Use and Design.

## Positions

November 2005- October 2013: Professor MSO, Information and Media Studies Department, Aarhus University

January 2001 - : Head of Center for Advanced Visualization and Interaction, CAVI

November

September 1989 - October 2005: Associate Professor (tenured position), Information and Media Science Department, Aarhus University

February 1987 - August 1989 Assistant Professor, Information and Media Science Department, Aarhus University

## Projects

### Teledialog

Andersen, L. B. (Participant), Lauritsen, P. (Project manager), Danholt, P. (Participant), Halskov, K. (Participant) & Tietze, J. (Participant)

01/12/2013 → 31/05/2018

### Participator Information Technology

Pold, S. B. (Project manager), Halskov, K. (PI), Bødker, S. (PI) & Andersen, C. U. (Participant)

01/09/2012 → 31/08/2021

### DUL: Digital Urban Living

Halskov, K. (Project manager) & Pold, S. B. (Participant)

01/01/2008 → 30/06/2012

### CIBIS: Creativity In Blended Interaction Spaces

Halskov, K. (Award holder), Dalsgaard, P. (Project manager), Bødker, S. (Project manager), Biskjaer, M. M. (Participant), Klokmose, C. N. (Participant), Hansen, N. B. (Participant) & Baader, S. (Participant)

01/07/2014 → 30/06/2018

### PIT: Centre for Participatory IT

Halskov, K. (Participant)

01/08/2012 → ...

### **CAVI: Centre for Advanced Visualization and Interaction**

Halskov, K. (Participant)

01/02/2001 → ...

### **BICLabs: Behaviour, Interaction and Cognition Labs**

Mønster, D. (Project coordinator), Overgaard, P. B. (Participant), Halskov, K. (Participant), Roepstorff, A. (Participant), Petersen, M. B. (Participant), Scholderer, J. (Participant), Skewes, J. (Participant) & Koch, A. K. (Participant)

18/12/2015 → 31/12/2019

### **Avanceret 3D projektion**

Halskov, K. (Participant)

iKraft

01/06/2010 → 30/09/2011

## **Publications**

### **How Are Design Ideas Studied over Time?**

Biskjaer, M. M., Frich, J., Halskov, K., Nouwens, M. & Dalsgaard, P., 24 Jun 2024. 20 p.

### **Digital**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., Dec 2023, *Creativity – A New Vocabulary*. Glăveanu, V. P., Tanggaard, L. & Wegener, C. (eds.). 2 ed. Cham: Palgrave Macmillan, p. 71-86 16 p. (Palgrave Studies In Creativity And Culture).

### **Soundscape design for historical buildings as a sonic place-making process**

Udsen, A.-S. & Halskov, K., Jul 2022, *DRS2022: Bilbao*. 17 p. (DRS Biennial Conference Series).

### **Pandemipoesimaskine**

Løppenthin, L. M. (Other), Bagge, R. (Producer), Campostrini, M. (Producer), Erslev, M. S. (Developer), Halskov, K. (Developer) & Pold, S. B. (Developer), 15 Feb 2022

### **Comparing Analog and Digital Tools for Collaborative Design Ideation**

Frich Pedersen, J., Halskov, K. & Dalsgaard, P., 6 Dec 2021.

### **Constructing a Design Space from a Collection of Design Examples**

Halskov, K., Dove, G. & Fischel, A., Sept 2021, In: *She Ji*. 7, 3, p. 462-484 23 p.

### **Editorial: Sticky notes in design: Properties in practice**

Christensen, B. T. & Halskov, K., Sept 2021, In: *Design Studies*. 76, 101047.

### **Sticky notes as a kind of design material: How sticky notes support design cognition and design collaboration**

Ball, L. J., Christensen, B. T. & Halskov, K., Sept 2021, In: *Design Studies*. 76, 101034.

### **How Organisers Understand and Promote Participants' Creativity in Game Jams**

Falk, J., Biskjaer, M. M., Halskov, K. & Kultima, A., Aug 2021, *Proceedings of the 6th International Conference on Game Jams, Hackathons and Game Creation Events, ICGJ 2021*. New York: Association for Computing Machinery, p. 12-21 10 p. 3472690

### **A Media Architecture Design Space: The MAB 2012-2018**

Halskov, K., Jun 2021, *Proceedings of the 5th Media Architecture Biennale Conference, MAB 2020*. Association for Computing Machinery, Inc., p. 12-22 11 p.

### **The Business Case for Media Architecture: Modelling Project Benefits to Justify Investment**

Wouters, N., Wohlgezogen, F. & Halskov, K., Jun 2021, *Proceedings of the 5th Media Architecture Biennale Conference, MAB 2020*. Association for Computing Machinery, Inc., p. 54-65 12 p.

### **Filtering and informing the design space: Towards design-space thinking**

Halskov, K. & Lundqvist, C., Jan 2021, In: *ACM Transactions on Computer-Human Interaction*. 28, 1, p. 1-28 28 p., 8.

### **How Digital Tools Impact Convergent and Divergent Thinking in Design Ideation**

Frich Pedersen, J., Nouwens, M., Halskov, K. & Dalsgaard, P., 2021, *CHI '21: Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems: Making Waves, Combining Strengths*. New York: Association for Computing Machinery, 11 p. 431

### **How Task Constraints Affect Inspiration Search Strategies**

Biskjaer, M. M., Christensen, B. T., Friis-Olivarius, M., Abildgaard, S. J. J., Lundqvist, C. E. & Halskov, K., Mar 2020, In: *International Journal of Technology and Design Education*. 30, 1, p. 101-125 25 p.

### **10 Years of Research With and On Hackathons**

Falk Olesen, J. & Halskov, K., 2020, *DIS 2020 - Proceedings of the 2020 ACM Designing Interactive Systems Conference: proceedings of the 2020 ACM Designing Interactive Systems Conference*. Wakkary, R. & Andersen, K. (eds.). Eindhoven: Association for Computing Machinery, p. 1073–1088 16 p.

### **KirigamiTable: Designing for Proxemic Transitions with a Shape-Changing Tabletop**

Grønbæk, J. E., Rasmussen, M. K., Halskov, K. & Petersen, M. G., 2020, *CHI 2020 - Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems: Proceedings of the 2020 CHI Conference on Human Factors in Computing Systems*. New York: Association for Computing Machinery, 15 p. 3376834

### **Sticky Creativity: Post-It Note Cognition, Computers, and Design**

Christensen, B. (Editor), Halskov, K. (Editor) & Klokmose, C. N. (Editor), 2020, Cambridge, MA: Academic Press. 284 p. (Explorations in Creativity Research).

### **How Participatory Design Works: Mechanisms and Effects**

Hansen, N. B., Dindler, C., Halskov, K., Iversen, O. S., Bossen, C., Basballe, D. A. & Schouten, B., Dec 2019, *OzCHI: Australian Conference on Human-Computer Interaction Proceedings*.

### **The design space of media architecture displays**

Halskov, K. & Fischel, A. D., Dec 2019, In: *interactions*. 26, 6, p. 60-63

### **The Same, but Better: Understanding the Practice of Designing for Incremental Innovation in Web Design**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., Dec 2019, In: *International Journal of Design*. 13, 3, p. 89-104 16 p.

### **Co-notate: exploring real-time annotations to capture situational design knowledge**

Rasmussen, S., Falk Olesen, J. & Halskov, K., 25 Jun 2019, *Proceedings of the 2019 on Designing interactive systems conference (DIS '19)*. New York, 12 p.

### **A Framework for Sticky Note Information Management**

Fischel, A. D. & Halskov, K., 2019, *Sticky Creativity: Post-it Note™ Cognition, Computers, and Design*. Christensen, B., Halskov, K. & Klokmose, C. (eds.). London: Academic Press, p. 200-232 32 p.

### **A Study of a Digital Sticky Note Design Environment**

Dalsgaard, P., Halskov, K. & Klokmose, C. N., 2019, *Sticky Creativity: Post-it Note Cognition, Computers, and Design*. Christensen, B., Halskov, K. & Klokmose, C. (eds.). Elsevier, p. 156-175 20 p.

### **Group Dynamics in Gameful Collaborative Innovation Processes**

Thiel, S.-K., Falk Olesen, J., Halskov, K. & Larsen-Ledet, I., 2019, *Collaboration Technologies and Social Computing*. Nakanishi, H., Egi, H., Chounta, I.-A., Takada, H., Ichimura, S. & Hoppe, U. (eds.). Springer, p. 222-231 (Lecture Notes in Computer Science, Vol. 11677).

### **The Properties of Sticky Notes for Collaborative Creativity: An Introduction**

Christensen, B., Halskov, K. & Klokmose, C. N., 2019, *Sticky Creativity: Post-it Note™ Cognition, Computers, and Design*. Christensen, B. T., Halskov, K. & Klokmose, C. N. (eds.). London: Academic Press, p. 1-16

### **Four Factors Informing Design Judgement at a Hackathon**

Falk Olesen, J., Hansen, N. B. & Halskov, K., Dec 2018, *OzCHI '18 Proceedings of the 30th Australian Conference on Computer-Human Interaction*. Morrison, A., Buchanan, G., Waycott, J., Billinghamurst, M., Stevenson, D., Choi, J.-J., Billinghamurst, M., Kelly, R., McKay, D. & Lugmayr, A. (eds.). Association for Computing Machinery, p. 473-483 11 p.

### **Teaching Interaction Design by Research Through Design**

Hansen, N. B. & Halskov, K., Dec 2018, *Teaching Interaction Design by Research Through Design*. USA: Association for Computing Machinery, p. 421-431 11 p.

### **The Dynamic Design Space During a Game Jam**

Falk Olesen, J. & Halskov, K., Oct 2018, *Mindtrek '18 : Proceedings of the 22nd International Academic Mindtrek Conference*. Association for Computing Machinery, p. 30-38 9 p.

### **The life cycle of a generative design metaphor**

Dove, G., Lundqvist, C. E. & Halskov, K., 29 Sept 2018, *NordiCHI 2018: Revisiting the Life Cycle - Proceedings of the 10th Nordic Conference on Human-Computer Interaction*. Association for Computing Machinery, p. 414-425 12 p.

### **How Materials Support Conceptual Blending in Ideation**

Biskjaer, M. M., Fischel, A. D., Dove, G. & Halskov, K., 25 Jun 2018, *Proceedings of the 2018 Design Research Society Conference (DRS 2018)*. Storni, C., Leahy, K., McMahon, M., Bohemia, E. & Lloyd, P. (eds.). UK: Design Research Society, p. 1281-1297 15 p.

### **Designing interactive systems to support and augment creativity - a roadmap for research and design**

Dalsgaard, P., Halskov, K., Frich Pedersen, J., Biskjaer, M. M. & Kerne, A., 1 Jun 2018, *DIS 2018 - Companion Publication of the 2018 Designing Interactive Systems Conference*. Association for Computing Machinery, p. 403-406 3 p.

### **A Sentiment Analysis of Design Reflections from Design Projects**

Frich Pedersen, J., Inie, N., Halskov, K. & Dalsgaard, P., Apr 2018, *CHI 2018 - Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems: Engage with CHI*. Association for Computing Machinery, 6 p. LBW074

### **A Survey of the Usage of Sticky Notes**

Fischel, A. D. & Halskov, K., Apr 2018, *CHI 2018 - Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems: Engage with CHI*. USA: Association for Computing Machinery, 6 p. LBW080

### **Unfolding participation over time: Temporal lenses in participatory design**

Saad-Sulonen, J., Eriksson, E., Halskov, K., Karasti, H. & Vines, J., 31 Jan 2018, In: *CoDesign: International Journal of CoCreation in Design and the Arts*. 14, 1, p. 4-16 13 p.

### **Unfolding participation over time in the design of IT**

Saad-Sulonen, J., Eriksson, E., Halskov, K., Karasti, H. & Vines, J., 31 Jan 2018, In: *CoDesign: International Journal of CoCreation in Design and the Arts*. 14, 1, p. 1-3 3 p.

### **Designing across cultures**

Halskov, K. & Christensen, B., 2018, In: *CoDesign: International Journal of CoCreation in Design and the Arts*. 14, 2, p. 75-78 4 p.

### **Grouping notes through nodes: The functions of Post-It notes in design team cognition**

Dove, G., Abildgaard, S. J. J., Biskjaer, M. M., Hansen, N. B., Christensen, B. T. & Halskov, K., 2018, In: *Design Studies*. 57, p. 112-134 23 p.

### **Physical, Digital, and Hybrid Setups Supporting Card-Based Collaborative Design Ideation**

Lundqvist, C. E., Klinkhammer, D., Halskov, K., Feyer, S. P., Falk Olesen, J., Inie, N., Reiterer, H. & Dalsgaard, P., 2018, *NordiCHI 2018: Revisiting the Life Cycle - Proceedings of the 10th Nordic Conference on Human-Computer Interaction*. USA: Association for Computing Machinery, p. 260-272 13 p.

### **Analysing Design Thinking: Studies of Cross-Cultural Co-Creation**

Christensen, B. (Editor), Ball, L. (Editor) & Halskov, K., 2017, CRC Press. 586 p.

### **Constraints and Ambiguity: Some Design Strategies for Supporting Small-scale Creativity in the Classroom**

Dove, G., Biskjær, M. M., Lundqvist, C. E., Falk Olesen, J. & Halskov, K., 2017, *35th Annual Conference of the European Association of Cognitive Ergonomics: Transforming the Everyday, ECCE 2017*. p. 69-76 8 p.

### **Designing Media Architecture: Methods and Tools**

Dalsgaard, P. & Halskov, K., 2017, *Media Architecture: Using Information and Media as Construction Material*. Wiethoff, A. & Hussmann, H. (eds.). De Gruyter Mouton, p. 125-146 22 p. (Age of access? Grundfragen der Informationsgesellschaft, Vol. 8).

### **Design tools and materials in creative work**

Hansen, N. B., Dalsgaard, P. & Halskov, K., 2017, *DIS 2017 Companion - Proceedings of the 2017 ACM Conference on Designing Interactive Systems: Proceedings of the 2017 ACM Conference Companion Publication on Designing Interactive Systems*. Association for Computing Machinery, p. 376-379 4 p.

### **Grouping Notes Through Nodes: The Functions of Post-it Notes in Design Team Cognition**

Dove, G., Abildgaard, S. J., Biskjær, M. M., Hansen, N. B., Christensen, B. & Halskov, K., 2017, *Analysing Design Thinking: Studies of Cross-Cultural Co-Creation*. Christensen, B., Ball, L. & Halskov, K. (eds.). CRC Press, p. 229-248 20 p.

### **Introduction: Shared Data in Design Research**

Christensen, B., Ball, L. & Halskov, K., 2017, *Analysing Design Thinking: Studies of Cross-Cultural Co-Creation*. Christensen, B., Ball, L. & Halskov, K. (eds.). CRC Press, p. 1-18 18 p.

### **Understanding Creativity Methods in Design**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., 2017, *DIS 2017 - Proceedings of the 2017 ACM Conference on Designing Interactive Systems: Proceedings of the 2017 Conference on Designing Interactive Systems*. Mival, O. (ed.). Association for Computing Machinery, p. 839-851 13 p.

### **UX Design Innovation: Challenges for Working with Machine Learning as a Design Material**

Dove, G., Halskov, K., Forlizzi, J. & Zimmerman, J., 2017, *CHI 2017 - Proceedings of the 2017 ACM SIGCHI Conference on Human Factors in Computing Systems: Explore, Innovate, Inspire*. Mark, G. & Fussell, S. (eds.). Association for Computing Machinery, p. 278-288 12 p.

### **Grouping Notes Through NodesThe Functions of Post-It™ Notes in Design Team Cognition: Design Thinking Research Symposium**

Dove, G., Abildgaard, S. J., Biskjaer, M. M., Hansen, N. B., Christensen, B. T. & Halskov, K., 14 Nov 2016. 16 p.

### **Taking Action on Distraction**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., Nov 2016, In: *interactions*. 23, 6, p. 48-53 6 p.

### **An Argument for Design Space Reflection**

Dove, G., Halskov, K. & Hansen, N. B., 27 Oct 2016, *Proceedings of the 9th Nordic Conference on Human-Computer Interaction: Game-Changing Design, NordiCHI 2016*. Barendregt, W. & Obaid, M. (eds.). Association for Computing Machinery, 10 p. a17

### **Advances in Participatory Design**

Bødker, S., Dindler, C., Halskov, K. & Iversen, O. S., 1 May 2016, *CHI EA 2016: #chi4good - Extended Abstracts, 34th Annual CHI Conference on Human Factors in Computing Systems*. Association for Computing Machinery, p. 984-987 4 p.

### **40 Years of critical computing: The decennial Aarhus conference series**

Bertelsen, O. W., Halskov, K. & Bardzell, S., 24 Feb 2016, In: *interactions*. 23, 2, p. 30-32 3 p.

### **Combining Shape-Changing Interfaces and Spatial Augmented Reality Enables Extended Object Appearance**

Lindlbauer, D., Grønnebæk, J. E., Birk, M., Halskov, K., Alexa, M. & Müller, J., 2016, *CHI 2016 - Proceedings, 34th Annual CHI Conference on Human Factors in Computing Systems*. Lampe, C., Morris, D. & Hourcade, J. P. (eds.). New York, NY, USA: Association for Computing Machinery, p. 791-802 12 p.

### **Designing Media Architecture: Tools and Approaches for Addressing the Main Design Challenges**

Dalsgaard, P., Halskov, K. & Wiethoff, A., 2016, *CHI 2016 - Proceedings, 34th Annual CHI Conference on Human Factors in Computing Systems: Proceedings of the 2016 CHI Conference on Human Factors in Computing Systems*. Association for Computing Machinery, p. 2562-2573 12 p.

### **Designing with Cards**

Lucero, A., Dalsgaard, P., Halskov, K. & Buur, J., 2016, *Collaboration in Creative Design: Methods and Tools*. Markopoulos, P., Martens, J. B., Malins, J., Coninx, K. & Liapis, A. (eds.). Springer, p. 75-95 21 p.

### **Displays for the built environment**

Dalsgaard, P. & Halskov, K., 2016, *Handbook of Visual Display Technology*. Chen, J., Cranton, W. & Fihn, M. (eds.). Springer, p. 221-230 10 p.

### **Documenting Design Research Processes**

Dalsgaard, P., Halskov, K., Bardzell, J., Bardzell, S. & Lucero, A., 2016, *DIS 2016 Companion - Proceedings of the 2016 ACM Conference on Designing Interactive Systems: Fuse*. Association for Computing Machinery, p. 73-76 4 p.

### **Documenting the Research Through Design Process**

Bardzell, J., Bardzell, S., Dalsgaard, P., Gros, S. & Halskov, K., 2016, *DIS 2016 - Proceedings of the 2016 ACM Conference on Designing Interactive Systems: Fuse*. Association for Computing Machinery, p. 96-107 12 p.

### **Participation Gestalt: analysing Participatory Qualities of Interaction in Public Space**

Dalsgaard, P., Halskov, K. & Iversen, O. S., 2016, *CHI 2016 - Proceedings, 34th Annual CHI Conference on Human Factors in Computing Systems: Proceedings of the 2016 CHI Conference on Human Factors in Computing Systems*. New York: Association for Computing Machinery, p. 4435-4446 12 p.

### **The Early Shaping of Participatory Design at PDC**

Basballe, D. A., Halskov, K. & Hansen, N. B., 2016, *PDC 2016: Participatory Design in an Era of Participation - Proceedings of the 14th Participatory Design Conference; Short Papers, Interactive Exhibitions, Workshops*. Bossen, C., Smith, R. C., Kanstrup, A. M., Huybrechts, L., Vines, J. & Bødker, K. (eds.). New York: Association for Computing Machinery, p. 21-24 4 p.

### **Participation as a matter of concern in participatory design**

Andersen, L. B., Danholt, P., Halskov, K., Hansen, N. B. & Lauritsen, P., 6 Oct 2015, In: *CoDesign: International Journal of CoCreation in Design and the Arts*. 11, 3-4, p. 250-261 12 p.

### **Foreword**

Bertelsen, O. W., Halskov, K., Bardzell, S. (Editor), Bødker, S. (Editor), Iversen, O. S. (Editor), Klokmoose, C. N. (Editor) & Korsgaard, H. (Editor), 17 Aug 2015, *Critical Alternatives: Proceedings of The Fifth Decennial Aarhus Conference 17- 21 August 2015, Aarhus, Denmark*. Aarhus: Department of Computer Science, Aarhus University, p. ii 1 p.

### **Digitising an Analogue Design Ideation Method**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., 2015.

### **Supporting Creative Design Processes in Blended Interaction Spaces**

Dalsgaard, P., Halskov, K., Mackay, W., Maiden, N. & Martens, J.-B., 2015, *Proceedings of ACM Creativity & Cognition 2015* *Proceedings of ACM Creativity & Cognition 2015* *C&C '15: Creativity and Cognition*. Association for Computing Machinery, p. 393-394 2 p.

### **The Diversity of Participatory Design Research Practice at PDC 2002-2012**

Halskov, K. & Hansen, N. B., 2015, In: *International Journal of Human-Computer Studies*. 74, February, p. 81-92 12 p.

### **Unfolding Participation: What do we mean by participation – conceptually and in practice**

Saad-Sulonen, J., Halskov, K., Eriksson, E., Vines, J., Huybrechts, L. & Karasti, T. H., 2015, In: *Aarhus Series on Human Centered Computing* . 1, 1, 4 p.

### **Children's participation in Teledialogue**

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### **A Constraint-Based Understanding of Design Spaces**

Biskjaer, M. M., Dalsgaard, P. & Halskov, K., 20 Jun 2014, *Proceedings of DIS (Designing Interactive Systems) 2014*. Association for Computing Machinery, p. 453-462 10 p.

### **Emergent Boundary Objects and Boundary Zones in Collaborative Design Research Projects**

Dalsgaard, P., Halskov, K. & Basballe, D. A., 20 Jun 2014, *Proceedings of DIS (Designing Interactive Systems) 2014*. Association for Computing Machinery, p. 745-754

### **Environments for Creative Interaction Design Processes**

Dalsgaard, P. & Halskov, K., 20 Jun 2014, *DIS Companion '14 : Proceedings of the 2014 companion publication on Designing interactive systems* . New York: Association for Computing Machinery, p. 211-214 4 p.

### **Crafting code at the demo-scene**

Hansen, N. B., Nørgård, R. T. & Halskov, K., 1 Jan 2014, *Proceedings of the Conference on Designing Interactive Systems: Processes, Practices, Methods, and Techniques, DIS*. Wakkary, R. & Harrison, S. (eds.). Association for Computing Machinery, p. 35-38 4 p.

### **3D Projection Installations: three design strategies for a new medium**

Halskov, K., Johansen, S. L. & Bach Mikkelsen, M., 2014, In: *Digital Creativity*. 25, 4, p. 283-294

### **Analysing Engaging Experiences with a Tangible 3D Tabletop**

Halskov, K., Dalsgaard, P. & Stolze, L. B., 2014, *Proceedings of Advances in Computer Entertainment (ACE) 2014*. Association for Computing Machinery, 10 p.

### **BullsEye: High-Precision Fiducial Tracking for Table-based Tangible Interaction**

Klokmoose, C. N., Kristensen, J. B., Bagge, R. & Halskov, K., 2014, *Proceedings of the Ninth ACM International Conference on Interactive Tabletops and Surfaces, ITS '14* . Dachsel, R., Graham, N., Hornbæk, K. & Nacenta, M. (eds.). Association for Computing Machinery, p. 269-278 10 p.

### **Decisive Constraints as a Creative Resource in Interaction Design**

Biskjaer, M. M. & Halskov, K., 2014, In: *Digital Creativity*. 25, 1, p. 27-61 34 p.

### **Material Interactions with Tangible Tabletops: A Pragmatist Perspective**

Hansen, N. B. & Halskov, K., 2014, *NordiCHI '14: Proceedings of the 8th Nordic Conference on Human-Computer Interaction: Fun, Fast, Foundational*. Association for Computing Machinery, p. 441-450 10 p.

### **Media Architecture: Engaging Urban Experiences in Public Space**

Brynskov, M., Dalsgaard, P. & Halskov, K., 2014, *The Uses of Art in Public Space*. Routledge

### **Tangible 3D Tabletops**

Dalsgaard, P. & Halskov, K., 2014, In: *interactions*. 21, 5, p. 42-47

### **Tangible 3D Tabletops as Deformable Interfaces**

Halskov, K. & Dalsgaard, P., 2014.

### **Exploring the dynamics of ownership in community-oriented design projects**

Light, A., Hansen, N. B., Halskov, K., Hill, K., Hackney, F. & Dalsgaard, P., 1 Jul 2013, *Proceedings of the 6th International Conference on Communities and Technologies, C&T '13*. Prinz, W. & Satchell, C. (eds.). Association for Computing Machinery, p. 90-99 10 p.

### **Understanding Media Architecture (Better): One Space, Three Cases**

Brynskov, M., Dalsgaard, P. & Halskov, K., 28 Apr 2013. 4 p.

### **Blended Interaction Spaces for Collaborative Design**

Dalsgaard, P., Halskov, K. & Klokmoose, C. N., 27 Apr 2013. 6 p.

### **A framework for designing complex media facades**

Halskov, K. & Ebsen, T., 2013, In: *Design Studies*. 34, 5, p. 663-679 17 p.

### **The interplay between personal and collaborative computing at big wall displays**

Dalsgaard, P., Halskov, K. & Klokmoose, C. N., 2013, *Collaborative Human-Computer Interaction with Big Wall Displays - BigWallHCI 2013 3rd JRC ECML Crisis Management Technology Workshop: 3rd JRC ECML Crisis Management Technology Workshop*. Rester, M., Judmaier, P., De Groeve, T. & Annunziato, A. (eds.). Publications office of the European Union, 2 p.

### **Towards a Framework for Projection Installations**

Halskov, K. & Falck, H. W., 2013, *PerDis '13: Proceedings of the 2nd ACM International Symposium on Pervasive Displays*. Association for Computing Machinery, p. 67-72 6 p.

### **Tangible 3D Tabletops: Combining Tangible Tabletop Interaction and 3D Projection**

Dalsgaard, P. & Halskov, K., 15 Oct 2012, *Proceedings of NordiCHI 2012*. New York: Association for Computing Machinery

### **Generative Design Materials: A Pragmatist Perspective**

Hansen, N. B., Halskov, K. & Dalsgaard, P., 14 Oct 2012. 2 p.

### **Participation - Basic concepts and research challenges**

Bødker, S. & Halskov, K., 6 Sept 2012, *PDC 2012, Embracing New Territories of Participation - Proceedings of the 12th Participatory Design Conference*. Vol. 2. p. 149-150 2 p.

### **Proceedings of the 12th Participatory Design Conference. Volume 1**

Halskov, K. (Editor), Heike Winschiers-Theophilus, H. (Editor), Lee, Y.-K. (Editor), Simonsen, J. (Editor) & Bødker, K. (Editor), 12 Aug 2012, Roskilde. 139 p. (P D C).

### **Proceedings of the 12th Participatory Design Conference. Volume 2**

Halskov, K. (Editor), Iversen, O. S. (Editor), Büscher, M. (Editor), Simonsen, J. (Editor) & Bødker, K. (Editor), 12 Aug 2012, Roskilde. 154 p. (P D C).

### **Self-imposed Constraints as a Creative Resource in Art and Interaction Design**

Biskjaer, M. M. & Halskov, K., 4 Jul 2012. 4 p.



### **Reflective Design Documentation**

Dalsgaard, P. & Halskov, K., 14 Jun 2012, *DIS '12: Proceedings of the Designing Interactive Systems Conference*. New York: Association for Computing Machinery, p. 428-437 10 p.

### **The Project Reflection Tool**

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### **Supporting Reflection in and on Design Processes**

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### **Byens Digitale Liv. Digital Urban Living**

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### **Dynamics of Research through Design**

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### **Odenplan: a media façade design process**

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### **PD Research: Informative labeling**

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### **Teknologiske udfordringer i urbane miljøer**

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### **Using 3-D Projection to Bring a Statue to Life**

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### **3D Projection on Physical Objects: Design Insights from Five Real Life Cases**

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### **CAVI - An interaction design research lab**

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### **Understanding the Dynamics of Engaging Interaction in Public Spaces**

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### **Creativity Methods in Interaction Design**

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### **Designing Urban Media Façades: Cases and Challenges**

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### **Inspiration Cards: Position paper for Workshop on Artifacts in Design**

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### **Kinds of inspiration in interaction design**

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### **Proceedings of the 8th ACM Conference on Designing Interactive Systems**

Bertelsen, O. W. (Editor), Krogh, P. G. (Editor), Halskov, K. (Editor) & Petersen, M. G. (Editor), 2010, Aarhus, Denmark: Association for Computing Machinery. 461 p.

### **Projections on museum exhibits - engaging visitors in the museum setting**

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### **Rekindling Values in Participatory Design**

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### **Out of the Box: Exploring the Richness of Children's Use of an Interactive Table**

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**Designing Marketing Experience**

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**Workshop on Innovation in interaction design processes**

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**The Emergence of Ideas: The interplay between sources of inspiration and emerging design concepts**

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**Virtual Video-Prototyping**

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**Steps Towards Interactive Television**

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### **From Archaeological Findings over Scale Model and Pencil Drawings to Digital Images**

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### **The Usability of Everyday Technology - Emerging and Fading Opportunities**

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### **Experimental Design of an Interactive Installation**

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### **Introduction**

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### **Magic by Metaphors**

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### **Methodological Challenges in the Study of Technology at Home**

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### **Supporting Collaboration in Multimedia Design**

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### **Customer-vendor co-operation**

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### **Design as Interaction with Computer Based Materials**

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### **Object-oriented Programming and Semiotics**

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### **Participatory Analysis of Flexibility**

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### **The dependencies between work activities, technical artifacts, space, and work organisation: Flexibility issues**

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### **A Guide to Metaphorical Design**

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### **Initiative in Participatory Design**

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### **Object-Oriented Environments**

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### **Participatory Analysis of Flexibility: Some experiences**

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### **A Personal Statement**

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### **Cooperative Interactive Storyboard Prototyping: Designing Friendlier VCRs**

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### **Small Changes: Using Workshops to Start a Participatory Process**

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### **Some Experiences with Cooperative Interactive Storyboard Prototyping**

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### **Some Experiences with Cooperative Interactive Storyboard Prototyping**

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### **Generating Visions: Future Workshops and Metaphors**

Kensing, F. & Madsen, K. H., 1991, *Design at Work*. Greenbaum, J. & Kyng, M. (eds.). Hillsdale: Lawrence Erlbaum, p. 155-168 14 p.

### **Breakthrough by Breakdown: Metaphors and Structured Domains**

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### **Five Easy Pieces: Reframing the Design of Office Systems**

Greenbaum, J. & Madsen, K. H., 1989, In: *Information Technology & People*. 4, 2, p. (14-28) 15 p.

### **Computer Support for Cooperative Design**

Bødker, S., Ehn, P., Knudsen, J., Kyng, M. & Madsen, K. H., 1988, *Proceedings of the Conference on Computer-Supported Cooperative Work*. Society for Industrial and Applied Mathematics, p. 377-394 18 p.

### **Information Systems Assessment as a Learning Process**

Etzerodt, P. & Madsen, K. H., 1988, *Information Systems Assessment: Issues and Challenges*. Bjørn-Andersen, N. & Davis, G. B. (eds.). Aarhus: North-Holland Publishing Company, p. 333-345 13 p. (DAIMI PB ).

### **More or Less Systems Description**

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### **A Conceptual Framework for the Characterization of Petri Net Descriptions**

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### **Formal Semantics by a Combination of Denotational Semantics and High Level Petri Nets**

Hansen, N. D. & Madsen, K. H., 1983, *Applications and Theory of Petri Nets*. Pagnoni, A. & Rosenberg, G. (eds.). Berlin: Springer, p. 132-148 17 p.

## **Activities**

### **Worskhop om udvikling af idéer til 3D anvendelse**

Halskov, K. (Organizer)  
2 May 2006 → 2 Jun 2006

### **Workshop om fornyelse af reception : Netværk for brugerdreven innovation**

Halskov, K. (Organizer)  
5 Oct 2006 → 5 Nov 2006

### **The Danish Agency for Science, Technology and Innovation (External organisation)**

Halskov, K. (Member)  
1 Feb 2009 → 28 Feb 2013

### **The Danish Agency for Science, Technology and Innovation (External organisation)**

Halskov, K. (Member)  
1 Sept 2008 → 2012

### **Tale ved ferniseringen på udstillingen "Eyes On <-> Hans On": 3D stereoграфiske værker ad Jette Hejl Kristensen**

Halskov, K. (Participant)  
28 Oct 2006

**Tag med i det virtuelle studie**

Halskov, K. (Lecturer)  
27 Sept 2006

**Tænk tanken vedrørende oplevelsesøkonomi (Region Midtjylland)**

Halskov, K. (Advisor)  
30 Jun 2006 → 21 Sept 2006

**Strategiske resultater fra byens digitale liv: relevans - effekt - forskningshøjde**

Halskov, K. (Lecturer)  
22 Sept 2009

**Samarbejde mellem forskningsinstitutioner og virksomheder**

Halskov, K. (Lecturer)  
30 Mar 2009

**Rundbordssamtale om oplevelsesøkonomi og turisme**

Halskov, K. (Advisor)  
7 Nov 2005

**Roskilde University (External organisation)**

Halskov, K. (Member)  
2 Mar 2007

**Projektgruppen for udviklingen af oplevelsesøkonomien i Region Midtjylland**

Halskov, K. (Advisor)  
1 May 2007 → 15 Jun 2007

**Proceedings of DIS 2008 (Journal)**

Halskov, K. (Editor)  
1 Jan 2007

**Proceedings of INTERACT 2009 (Journal)**

Halskov, K. (Editor)  
1 Jan 2009

**Participatory Design Conference 2012**

Halskov, K. (Organizer)  
12 Aug 2012 → 16 Aug 2012

**ozCHI 2009 (Journal)**

Halskov, K. (Editor)  
1 Jan 2009

**Opponent på ph.d. afhandlingen: Fiktionsrum – rumudtryk og rumoplevelse i digital VR-kunst**

Halskov, K. (Participant)  
25 Aug 2006

**Nye medier: Århus på vej mod kulturby**

Halskov, K. (Lecturer)  
18 Jun 2009

**Nordic Journal of Architectural Research (Journal)**

Halskov, K. (Editor)  
1 Jan 2006

**NordiCHI 2008 (Journal)**

Halskov, K. (Editor)  
1 Jan 2008

**Ministeriet for Videnskab, Teknologi og Udvikling (External organisation)**

Halskov, K. (Member)  
1 May 2009 → ...

**LEGO retail store: 3D augmented reality**

Halskov, K. (Advisor)  
22 Feb 2007

**Kolding School of Design (External organisation)**

Halskov, K. (Member)  
29 Jan 2010 → 3 Mar 2010

**Journal of Co-Desing (Journal)**

Halskov, K. (Editor)  
1 Jan 2009

**IT-city Katrinebjerg**

Halskov, K. (Lecturer)  
16 Feb 2008

**Inspiration til visuelle oplevelser**

Halskov, K. (Lecturer)  
14 Nov 2006

**Inspiration til oplevelsesdesign**

Halskov, K. (Lecturer)  
27 Sept 2006

**Inspiration på tværs og på langs**

Halskov, K. (Lecturer)  
12 Jun 2006

**Inspiration for new opportunities for animation: Beyond the white screen**

Halskov, K. (Lecturer)  
5 Dec 2006

**Inspiration Card Workshops**

Halskov, K. (Lecturer)  
21 Feb 2007

**IEEE Pervasive Computing (Journal)**

Halskov, K. (Editor)  
1 Jan 2010

**Folkeuniversitetet i Århus, Emdrup, København (External organisation)**

Halskov, K. (Member)  
1 Feb 2012 → ...



**Evaluation committee (PhD) (External organisation)**

Halskov, K. (Member)

12 Feb 2006 → 13 Aug 2007

**Evaluation committee (PhD) (External organisation)**

Halskov, K. (Member)

25 Jun 2005 → 8 Aug 2006

**Evaluation committee (External organisation)**

Halskov, K. (Member)

23 Oct 2006 → 23 Jan 2007

**Evaluation committee, professorship (special areas / associate) (External organisation)**

Halskov, K. (Member)

6 Jan 2009 → 15 Apr 2009

**Engaging Urban Interaction**

Halskov, K. (Lecturer)

7 Oct 2009

**Engaging Interaction**

Halskov, K. (Lecturer)

29 Sept 2009

**Døgnseminaret om design, arkitektur og byggeri**

Halskov, K. (Participant)

27 Oct 2008 → 28 Oct 2008

**DIS 2010 program committee chair**

Halskov, K. (Organizer)

16 Aug 2010 → 20 Aug 2010

**DIS 2008 (Journal)**

Halskov, K. (Editor)

1 Jan 2008

**Digital Urban Living : 上海 - Central Region Denmark**

Halskov, K. (Lecturer)

26 May 2009

**Digital Urban Living**

Halskov, K. (Lecturer)

7 Apr 2008

**Dialogmøde om medieområdet**

Halskov, K. (Participant)

23 Aug 2007

**Designing Interactive Systems 2012**

Halskov, K. (Organizer)

11 Jun 2012 → 15 Jun 2012

**Designing engaging media architecture: 上海**

Halskov, K. (Lecturer)

27 Jun 2010

**Designing engaging media architecture : 上海**

Halskov, K. (Lecturer)  
27 Jun 2010

**Design af oplevelser**

Halskov, K. (Lecturer)  
25 Apr 2007

**Design af engagerende oplevelser**

Halskov, K. (Lecturer)  
21 May 2007

**Den Digitale By: Århus på vej mod kulturby 2017**

Halskov, K. (Lecturer)  
24 Feb 2009

**CHI 2010 (Journal)**

Halskov, K. (Editor)  
1 Jan 2009

**CHI 2009 (Journal)**

Halskov, K. (Editor)  
1 Jan 2008

**CAVI & Digital Urban Living**

Halskov, K. (Lecturer)  
25 Aug 2010

**CAVI - Aarhus Universitet**

Halskov, K. (Lecturer)  
25 May 2005

**CAVI**

Halskov, K. (Lecturer)  
25 Aug 2009

**Candle Light Dinner : Design, Arkitektur og byggeri**

Halskov, K. (Participant)  
31 Oct 2007

**Bedømmelse af Højteknologifondsansøgning: for Forsknings- og Innovationsstyrelsen**

Halskov, K. (Participant)  
6 Jun 2007 → 4 Sept 2007

**Bedømmelse af forskningsansøgning for Norges forskningsråd**

Halskov, K. (Participant)  
5 Sept 2007 → 18 Sept 2007

**Avanceret visualisering & interaktion**

Halskov, K. (Lecturer)  
2 Jun 2005

**Artifact: Journal of Design Practice (Journal)**

Halskov, K. (Editor)

1 Jan 2009

**ACM (External organisation)**

Halskov, K. (Chairman)

1 Sept 2010 → ...

**3D overall**

Halskov, K. (Lecturer)

2 May 2006

**3D and future application possibilities with the stores as media**

Halskov, K. (Advisor)

26 Oct 2006 → 15 Mar 2007

**Supervision**

53 master theses.

2 PhD theses (Jonas Fritsch, Peter Dalsgaard)

5 PhD students (Main advisor: Tobias Ebsen, Michael Mose Biskjær, Ditte Amund Basballe. Co-advisor: Rune Veerasawmy, Per Henrik Storm)